Innovation is 99% Iteration: How Top Companies use Lean Teams to Succeed at Innovation





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The year was 2007.



Disney buys Club Penguin in \$700 million deal — virtual worlds have arrived?

ERIC ELDON AUGUST 1, 2007 3:33 PM

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Club Penguin, a virtual world for

kids, has been bought by the Walt Disney Company. The deal is valued at \$700 million: \$350 million in cash now, and another \$350 million if performance targets are met through 2009.

The company, based in remote British Columbia, has more than twelve million total users — mostly kids 6-14 in North America — and including more than 700,000 paying subscribers. It says it is completely funded through

Trending Research



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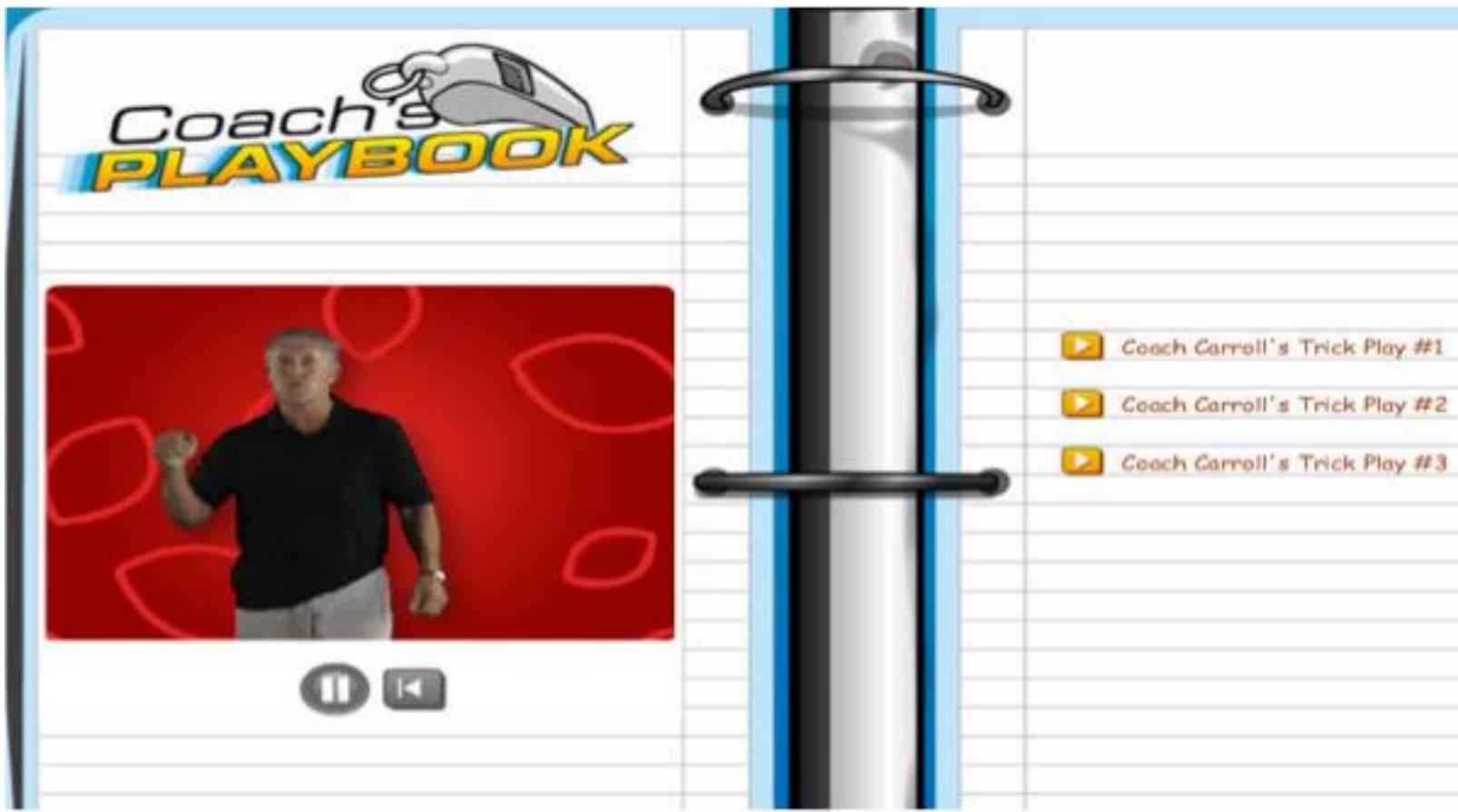


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It took a year and a half to get to market.





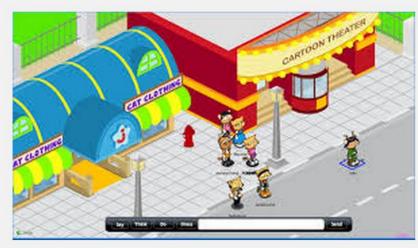








































User feedback came too late and we had no time or budget left to iterate.



Less than two years after launch, we shut down.



Fast forward to 2011.



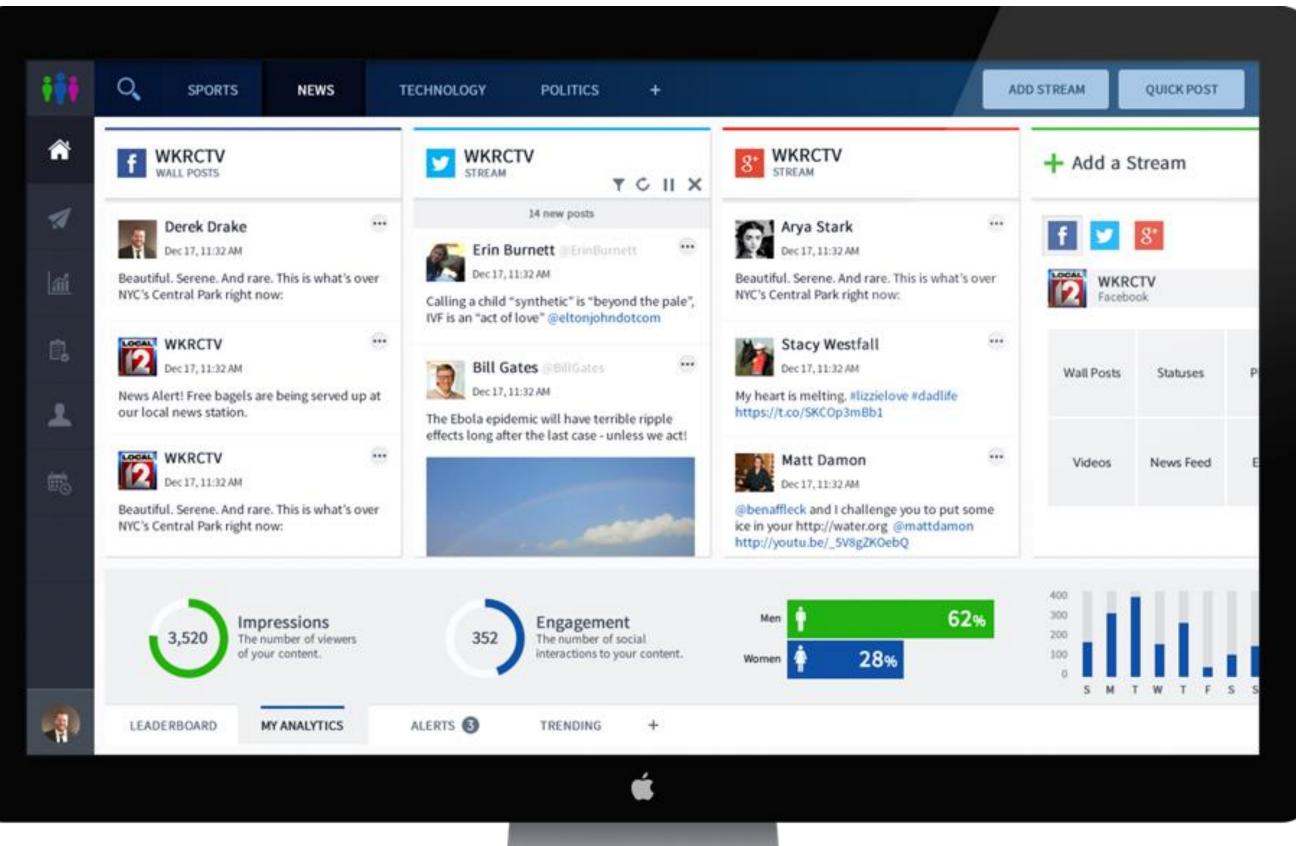
New plan:

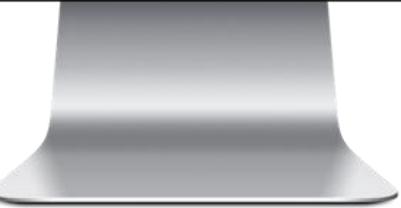
Invest as little as possible to get started **Build a Minimum Viable Product (MVP)** Get it into user's hands within 90 days Let user feedback to dictate our roadmap Quickly get an updated version to our users **Repeat the last two steps**



SocialNewsDesk









85% of all U.S. local TV newsrooms use SND.





New plan:

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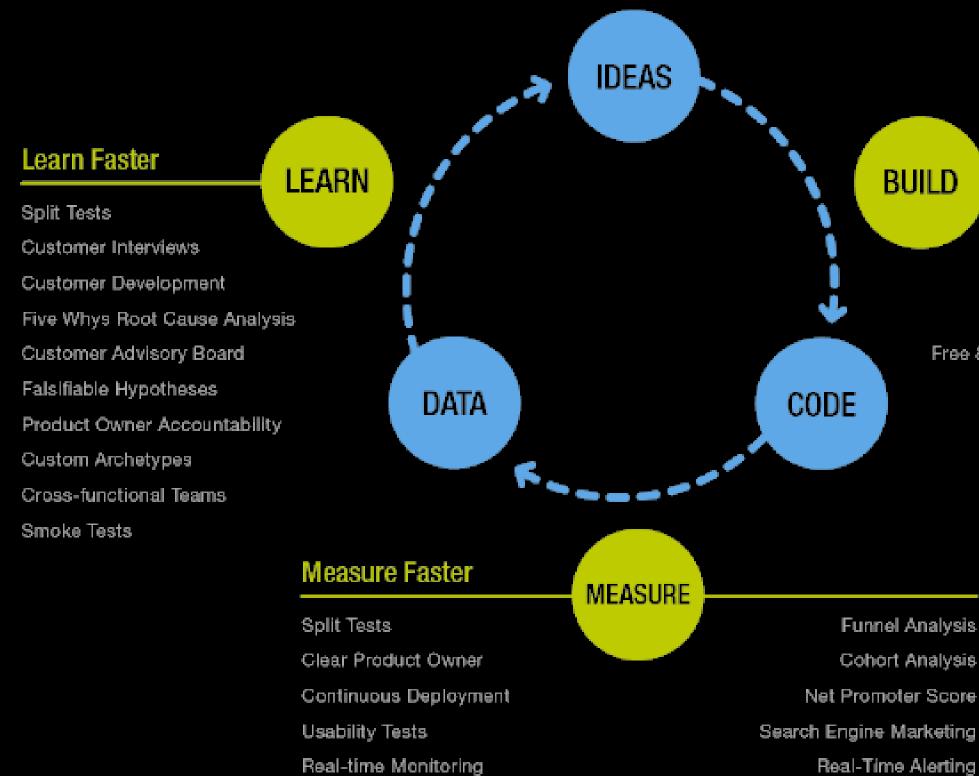
THE NEW YORK TIMES BESTSELLER THE LEADER STARLES BESTSELLER STARLES BESTSELLER

How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses

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THE LEAN STARTUP



Custom Liaison

Predictive Monitoring



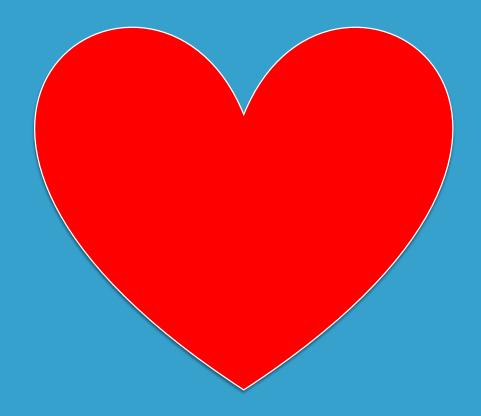
Created by Eric Ries - startuplessonslearned.blogspot.com

Code Faster

Unit Tests Usability Tests Continuous Integration Incremental Deployment Free & Open-Source Components Cloud Computing Cluster Immune System Just-in-time Scalability Refactoring Developer Sandbox

Funnel Analysis Cohort Analysis Net Promoter Score **Real-Time Alerting**

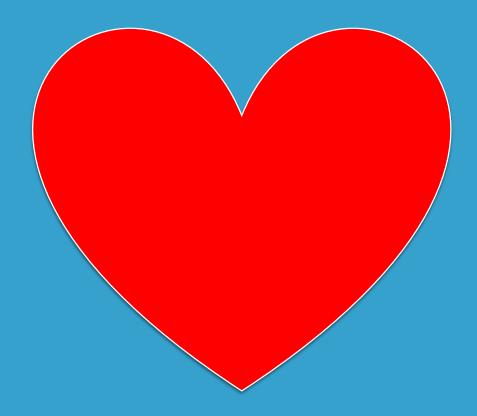
Lean Startup







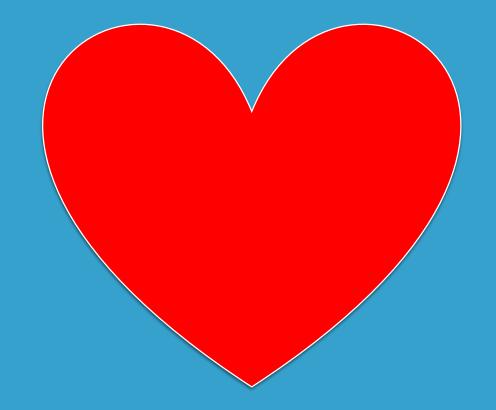
Enterprises







Enterprises should



Lean Startup



The Benefits Large Organizations Say Can Be Gained from a Lean Start-Up Approach

- Making decisions based on evidence and data, rather than internal biases and opinions
 - Speed of development

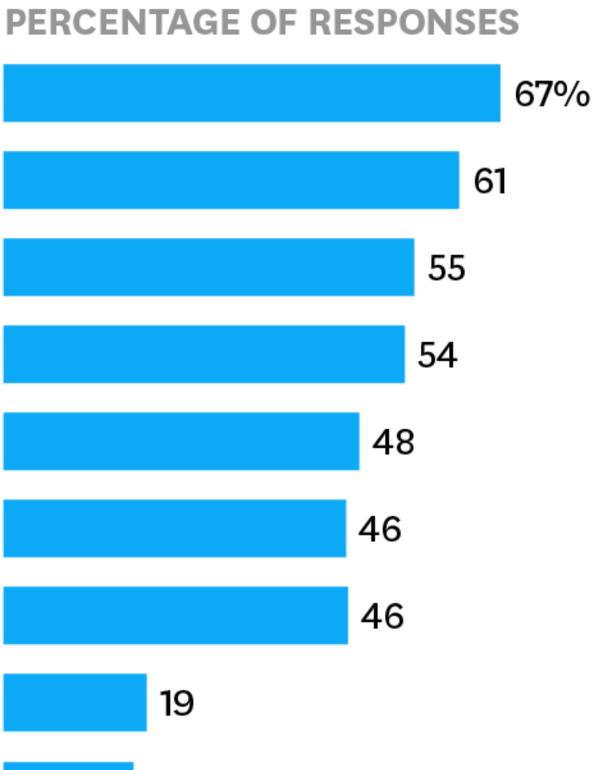
Better-quality feedback from customers and stakeholders

- Getting out of the building to speak to and observe real customers and stakeholders
 - More flexibility about making changes to ideas
- Creating a more entrepreneurial, empowered culture
- Prioritizing ideas to make better investment decisions

Generating ideas

Other

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builds websites and software for:





























How Top Companies use Lean Teams to Succeed at Innovation



Build the Team:

Fully dedicated, cross-functional team.

3-7 "developers."

Entrepreneurial, quick moving, multi-talented.

Product Owner at the center of the team.



Empower the Product Owner!





Give the Team a Vision





Your second launch is more important than your first.



Minimum Viable Product <u>doesn't</u> mean unpolished or half-baked.



Identify Potential Anchors



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TRADEWINDS



External things that you want to capitalise on. These could be the opportunities in the current enviroment, or "where the puck is going".

Attributes of your organisation that push you forward, differentiate and help you to succeed. Your current assets and advantages





STORMS

External things that could sink you or blow you off course. The economy, technology, disruption, regulation and other risks or threats to success



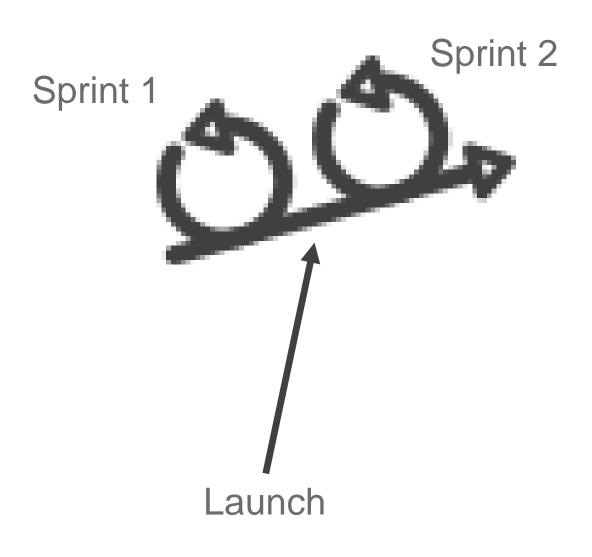
Attributes of your organisation that hold you back or slow you down, making it difficult to succeed. Your current liabilities and shortcomings



Negotiate for Minimum Viable Requirements (MVRs)



Develop in Sprints, Launch Often

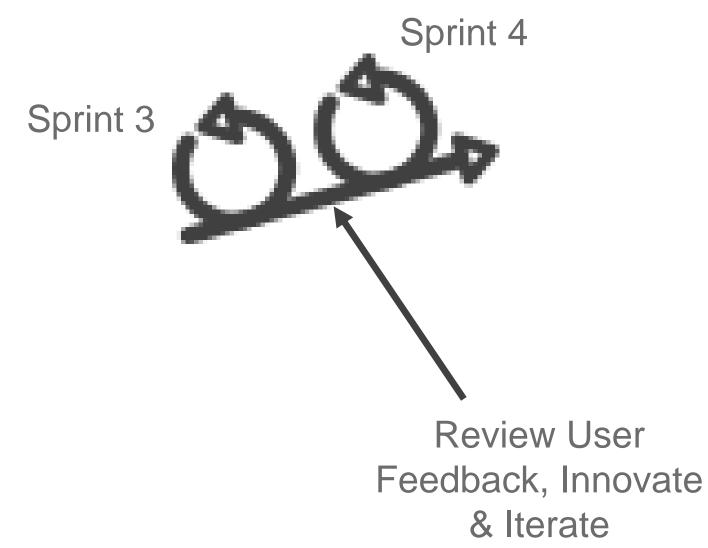




Get a minimum viable product to market quickly, and then learn and pivot.



Innovate & Iterate Based on User Feedback





Innovation is 99% iteration.



If all else fails.. hire an agency.



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